Activity can be done during circle time. Print up the sheets onto white card stock. The first sheet is the rocket or astronaut title. Trim and place in pocket holder.

Second sheet is the rocket or astronaut graph counting sheet. Each day have a child spin the spinner and then color in one of the squares for either the rocket or astronaut.
Sheets 5 and 6 are the rocket and astronaut cards. After coloring the square on the graph sheet, have a child place either a rocket or astronaut card in the pocket chart.

Print up spinner and trim. Attach spinner.

Notes: Pocket chart purchased at Lakeshore Learning
www.lakeshorelearning.com/

Magnetic Small Pocket Chart
- 26” x 27” nylon pocket chart
- Hangs with magnetic strip or grommets
- 6 rows of clear-view pockets

Arrow spinners can be purchased at
http://www.boardgamedesign.com/pages/go_shopping/arrows.htm
Rocket Astronaut

and

Graph
Rocket or Astronaut Graph
What will come up more often on the spinner – a rocket or an astronaut?
Rocket or Astronaut Spinner

Rocket and Astronaut Graph